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Drum Key

Ride/Hi-hat Cymbals



Snare Drum (Accents)



Snare Drum (Ghost Notes)



Bass Drum



About the Disc

The included disc is a data/MP3 disc. It contains MP3 files of each example in the book, both the "A" and "B" parts of each duet, along with an MP3 of both parts together. You can use the disc to perform the duets (if you do not have another drummer to play with) by playing along with either the "A" or "B" track. The "AB" track will let you hear how it sounds when the duet is performed together.

These files can be loaded on to your computer and opened with iTunes or any other music software. The tracks have been arranged and organized for iTunes and will be properly titled if used in it. Many newer CD and DVD players will also play MP3 discs.

How to Practice this Book

- 1 - Play by yourself with the recording (the recording plays A, and you play B, and vice versa).
- 2 - Play with a friend using two drum sets.
- 3 - Teacher and student play together during a lesson.
- 4 - This is a book about feel, not a technical book. Make it feel good!
- 5 - Listen to some of the bands with two drummers like Genesis (Phil Collins and Chester Thompson), The Allman Brothers (Butch Trucks and Jaimoe), King Crimson (Pat Mastelotto and Bill Bruford), The Doobie Brothers (Michael Hossack and Ed Toth), The Grateful Dead (Mickey Hart and Bill Kreutzmann), Stuff (Steve Gadd and Chris Parker), .38 Special, The Outlaws, Slipknot, and others.

Explanation of Cymbal Variations

This book was written using an eighth-note ride cymbal rhythm. We would suggest using these different cymbal variations after you have played through the duets as written.

Number 1 to 4:

Both drummers can play the same ride cymbal rhythms, or use any combination of cymbal variations. For example, drummer A uses number 3, while drummer B uses number 4.

The hi-hat can be played on the second and fourth beats, as quarter notes, or as eighth notes.

Number 5 & 6:

Each drummer plays a complementary ride cymbal and hi-hat variation. For example, drummer A plays 5A and drummer B plays 5B.

These ride cymbal and hi-hat rhythms will lock in with and complement each other.

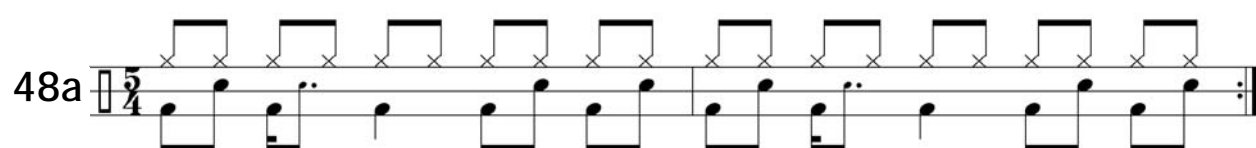
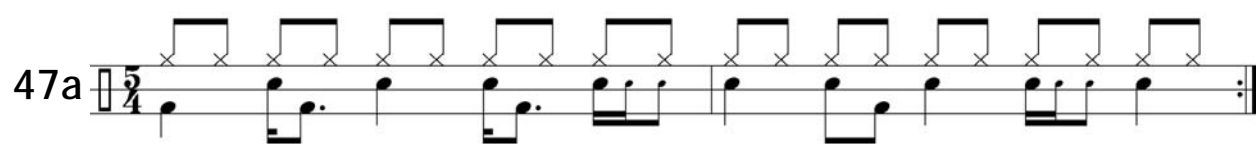
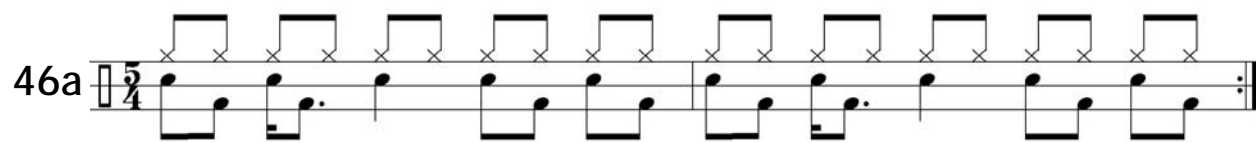
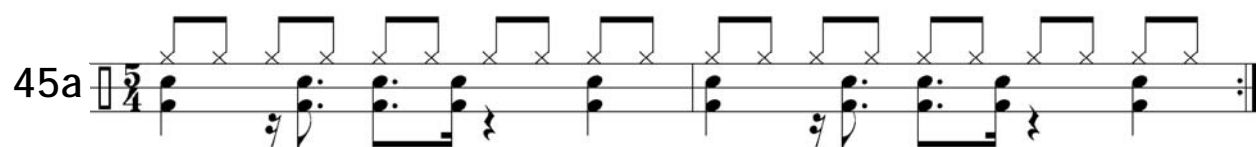
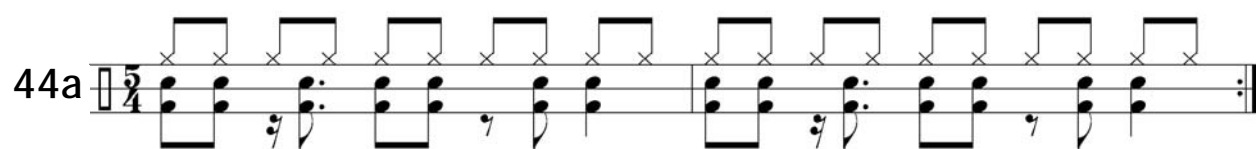
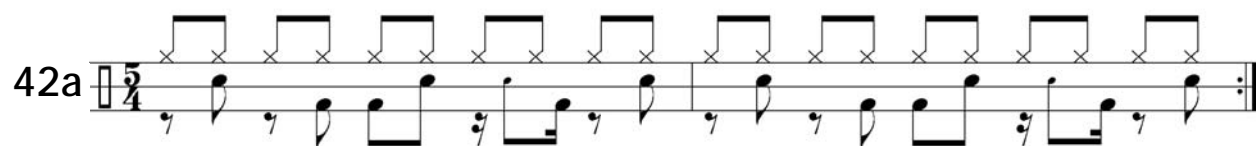
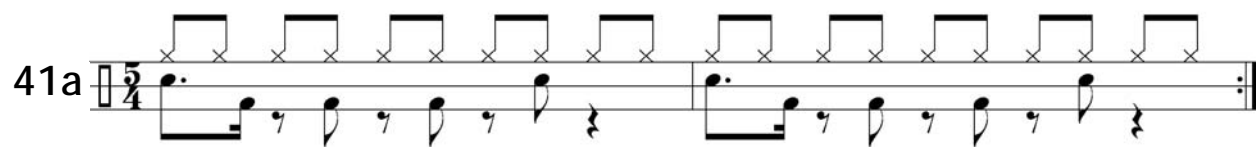
If you have played all six cymbal variations, and have understood the concept of locking in, you now understand the concept of the book. The idea was to write a book to make drummers aware of their feel.

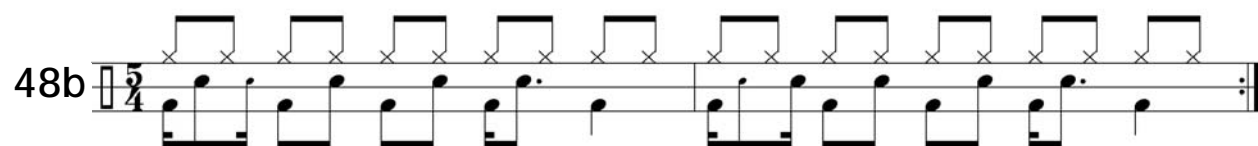
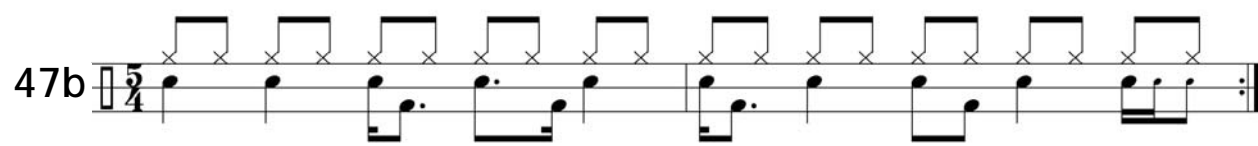
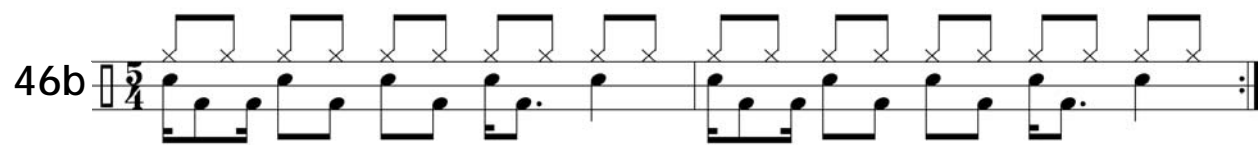
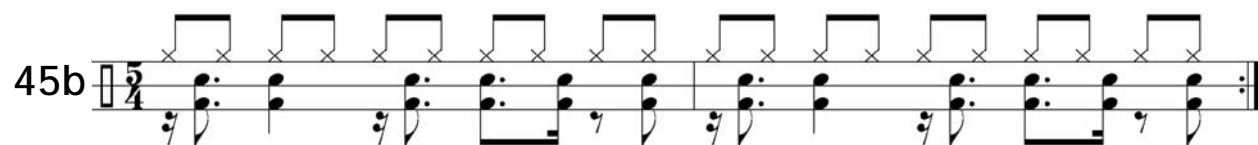
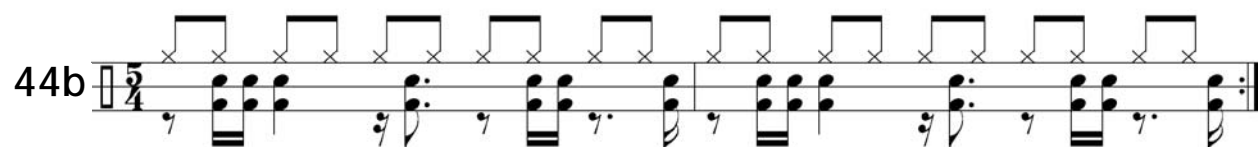
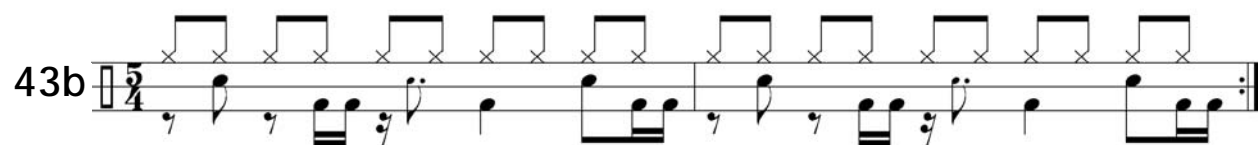
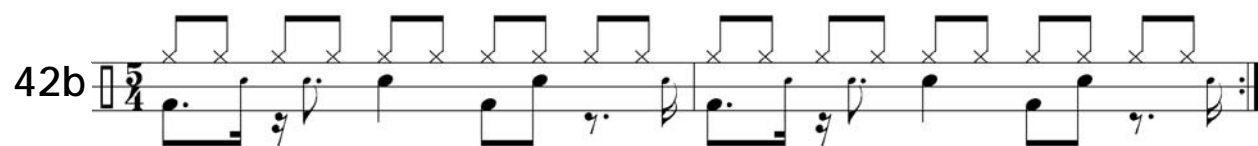
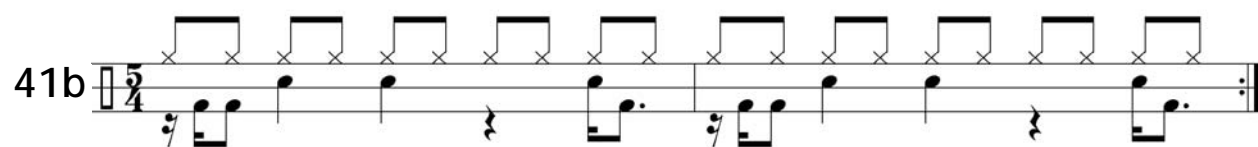
Number 7:

The most difficult of all cymbal rhythms; it was written purely for fun and experimentation.

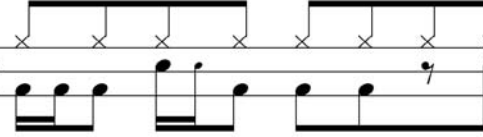
Now experiment and create your own cymbal variations.


PART 2

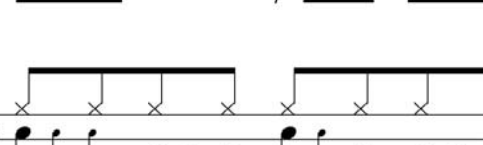


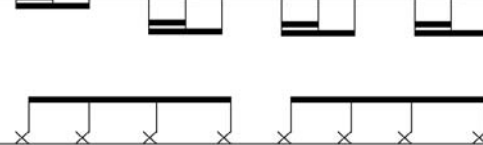



PART 5


77a 


78a 

79a 

80a 

81a 

82a 

83a 

84a 